

	Jung, Sung H	10k	1341	1263.6	4	1263.6	1100	10k	1100	
	Seal, Danton	7k	1339	1262.3	15	1262.3	1075.7	10k	1100	
	Broadhurst, Kirk	8k	1338	1260.7	12	1260.7	800	13k	800	
	Chung, San Cheng	10k	1334	1257.1	11	1257.1	294.1	18k	300	
09-053	Mongrei, Warrakun	8k	1332	1255.2	24	1335.8	800	13k	800	
	Stein, Bjorn	9k	1324	1247.2	4	1247.2	1200	9k	1200	
	Brunton, Jules	8k	1320	1242.5	9	1242.5	1132.5	9k	1200	
	Ho, Alan	8k+	1318	1241.2	4	1241.2	1200	8k+	1200	
	Lush, Rick	10k	1314	1236.5	18	1236.5	0	29k	0	
	Eadie, Andrew	9k	1288	1211.3	4	1211.3	1200	9k	1200	
	Katanyay, Chizuko	9k	1278	1200.7	9	1200.7	1000	11k	1000	
09-148	Wu, Dave	9k	1277	1199.8	4	1200	1199.8	9k	1200	
	Louey, Jason	10k	1240	1162.9	5	1162.9	1100	10k	1100	
	Laurendet, Craig	9k	1229	1151.9	7	1151.9	400	17k	400	
09-048	Hulme, Fumiko	12k	1216	1138.9	26	1238.9	756.5	12k	900	
09-050	Lee, Justin	12k	1207	1130.2	25	1307.6	1087.6	10k	1100	
	Ahlberg, Mike	10k	1199	1121.7	5	1121.7	1100	10k	1100	
10-021	Pini, Daniel	10k	1170	1093.1	2	1100	1093.1	10k	1100	
	Nichol, Mark	10k	1167	1089.4	10	1124.6	1089.4	10k	1100	
09-137	Lee, Su Ho	10k	1162	1085.3	3	1100	1085.3	10k	1100	
09-063	Schofield, David	10k	1162	1084.8	22	1131.7	200	19k	200	
	Turk, Michael	9k	1156	1078.9	13	1078.9	500	16k	500	
	Walsh, Michael	10k	1147	1069.5	3	1069.5	100	20k	100	
	Gang, Ye	10k	1144	1066.8	5	1100	1066.8	10k	1100	
	Finney, Ben	10k	1141	1064.3	18	1078	900	12k	900	
	Tamura, Kiyo	10k	1120	1043.3	23	1151.9	951.9	10k	1100	
09-120	Shin, Sol	12k	1113	1036.2	13	1036.2	369.2	17k	400	
	Fraser, Lachlan	11k	1100	1023	3	1023	1000	11k	1000	
09-119	Shin, Joan	12k	1055	977.8	14	977.8	335.1	17k	400	
09-026	Shu, Mel	11k	1037	959.9	9	959.9	900	12k	900	
09-030	Blanch, Herman	12k	1022	945.4	3	945.4	900	12k	900	
	Price, Robert	11k	1016	939.2	5	1000	939.2	11k	1000	
	Choi, Kyu Seong	13k+	971	893.9	5	893.9	700	13k+	700	
	Simo, Megumi	13k	970	893.2	4	893.2	800	13k	800	
09-101	Kim, Duncan	12k	968	890.5	2	900	890.5	12k	900	
	Lee, Michael	14k	933	855.5	5	855.5	700	14k	700	
09-021	Wen, Bill	12k	921	844.1	18	844.1	0	28k	0	
	Yang, Michael	13k	907	830.3	3	830.3	800	13k	800	
	Seelie, Barry	14k	897	820.4	4	820.4	700	14k	700	
	Edmondson, Mark	12k	888	810.6	2	900	810.6	12k	900	
	Xavier, Adrian	12k	887	810.4	4	900	810.4	12k	900	
	Steward, Bryce	13k+	886	809.1	3	809.1	700	13k+	700	
	Hulme, Mariko	17k	856	778.9	16	778.9	0	30k	0	
	Bajanov, Victor	13k	839	761.8	1	800	761.8	13k	800	
	Villis, Michael	14k	808	731.3	1	731.3	300	18k	300	
	Wu, Jason	14k	797	720.2	4	720.2	700	14k	700	
	Petschack, Stephen	14k	790	713.3	3	713.3	700	14k	700	
	Smith, Devin	15k	744	636.8	5	636.8	600	15k	600	
	Jeffrey, Russell	16k	712	635.1	3	635.1	500	16k	500	
	Pullin, Michelle	15k	702	625.1	11	625.1	0	25k	0	
	Yeo, Stephen	15k	677	600	0	600	600	15k	600	
09-153	Jo, Jaehok	15k	640	563	2	600	563	15k	600	
	Choi, MJ	15k	635	558.4	5	600	558.4	15k	600	
	Gallego, Fausto	16k	601	524.1	3	524.1	500	16k	500	
09-067	Thomas, Dean	17k	574	497.4	4	497.4	400	17k	400	
09-152	Kim, Taeyoon	18k	564	486.7	3	486.7	300	18k	300	
10-018	Chen, Aaron	16k	536	459.1	1	500	459.1	16k	500	
09-146	Choi, Min Jun	18k	512	435.1	3	435.1	300	18k	300	
	Lin, Amanda	16k	490	412.9	1	500	412.9	16k	500	
09-045	Hexel, Peter	18k	424	346.6	19	346.6	100	20k	100	
	Porter, Warren	20k	373	296	4	296	100	20k	100	
	Truong, Tony	18k	359	281.7	2	300	281.7	18k	300	
	Notomi, Nina	18k	337	259.8	12	259.8	0	25k	0	
	Ahlberg, Ann	22k	283	206.3	6	206.3	0	22k	0	
	Lyon, Gert	18k	277	200	6	300	200	18k	300	
	Boden, Joe	20k	268	190.7	6	190.7	100	20k	100	
10-029	Chen, Anny	20k	218	141.2	1	141.2	100	20k	100	
	Tajima, Toshihiko	20k	214	136.9	1	136.9	100	20k	100	
	Fridkin, Haruko	30k	214	136.5	6	136.5	0	30k	0	
	Perry, Matthew	20k	210	132.7	2	132.7	100	20k	100	
	Wong, Daniel	25k	157	79.6	5	79.6	0	25k	0	
	Wu, Dennis	22k	120	42.6	5	42.6	0	22k	0	
	Wang, Mary	20k	97	19.8	3	100	19.8	20k	100	
	Agnew, David	22k	77	0	2	0	0	22k	0	
	Bailey, Lou	30k	77	0	6	0	0	30k	0	
	Cox, Dalton	25k	77	0	3	0	0	25k	0	
	Mortimer, Russel	26k	77	0	0	0	0	26k	0	
	Nadelman, Elga	30k	77	0	6	0	0	30k	0	
	Wu, David	25k	77	0	2	0	0	25k	0	

These ratings are calculated according to a slight variant of the European Go Federation's GoR algorithm, which in turn is basically an Elo rating scheme: each player is assigned a numerical rating; the probability of a player winning any given game is assumed to depend only on the difference in the ratings of the two players (allowing for handicaps changing rating by 100/stone; games on more than 6 stones are ignored). The ratings of the two players are adjusted slightly according to the outcome of each game in a tournament (the rating is assumed constant throughout a single tournament); the adjustment is larger for lower ranked players to allow for the greater variation of weaker players. The players' initial rating is determined by their initial claimed rank - 2100 for 1 dan, 2000 for 1 kyu etc. The adjustments are set so that the ranks correspond to a range of +/- 50 points; thus a 1 dan would expect to have a rating in the range 2050-2150.

In order for the algorithm not to inflate ratings over time, and to prevent wild oscillations for kyu players, some (ad hoc) limitations on a single game rating change are imposed (see the EGF web page for a complete description of the statistical theory and the parameters used). To allow for the fact that players' strength may change radically between appearances at a tournament, if a player at a tournament claims a ranking difference of 2 stones or more (200 rating points) from their current rating, they are given a new rating based on their claim (which makes the mathematical theory behind the scheme dubious, but does make the final numbers seem more reasonable - but note that it makes them reasonable in the sense of corresponding with Australian ratings, which for middle dan players seem to be about 1 stone stronger than Japanese rankings, 1 to 2 stones weaker than EGF, and about the same as American). Because we have far fewer tournaments, some other (ad hoc) variations have been introduced, the main one being that if the indicated change for one more players as calculated over a tournament is larger than a threshold (50) then the ratings for that tournament are recalculated with the indicated players being assumed to have changed their ratings initially; this is actually done in a number of steps with the players with very large indicated changes being modified first. This is iterated until the maximum change is less than the threshold (but in order to ensure convergence the maximum change for any individual player is decreased on each iteration). Secondly, a maximum initial rating of 2600 (6 dan) is assigned; stronger players must earn their higher ratings (ideally all players should start with the same initial rating, and allow the system to work out relative levels; but we do not have enough games for this).

Because of time lag, ratings may appear conservative. The Calibrated Ratings column adjusts all ratings upwards so that one anchor player (Andrew Chi, a very strong player who tragically died) is set to 2800; this seems to give reasonable results. Note the Rank column is the rank as claimed at the most recent AGA tournament. Ratings calculated over a small number of games are not meaningful.